

Certificate in Game Design

Program Requirements

An overall grade point average of at least 2.000 for all courses comprising the certificate program, and no grade below C, is required to earn the certificate. The certificate in game design requires the following:

Course	Title	Hours
MART 104	Introduction to Game Design	3
MART 220	Computer Modeling	3
MART 232	Game Design I	3
MART 261	Game Technology and Coding I	3
Select one additional course from the following		3
MART 332	Game Design II	
MART 222	Digital Animation I	
MART 361	Game Technology and Coding II	
ARTS 240	Introduction to Life Drawing	
MART 270	Figure Drawing for Animators	
Total Credit Hours		15